

Chapter 1: Introduction

You will learn:

- C CICS: BMS / GT featureset.
- C Map Generator.
- C Input rules.
- C Table Manager.
- C Help maps.
- C Batch operations.
- C Help documentation.
- C Starting BMS/GT.

Chapter 2: Using Maps

You will learn:

- C New map procedure.
- C Map options.
- C Selecting a map.
- C Map definition options.
- C Map design.
- C Map fields.
- C Test Map.
- C Correcting a literal / field.
- C Creating field and column arrays.
- C Displaying a map/fields.

- C Submitting a map.
- C List maps.
- C Input rules.
- C EDIT command, pattern, reserved words.
- C REJ, LET, CURS, and ATTRIB commands.
- C Parameters - first, second, and third.
- C IF, ELSE, ENDIF command.
- C Strip command.
- C Identify maps with rules.
- C Transaction Monitor.
- C Tables.
- C Defining data types.
- C Table Editor.
- C Submitting a table.

Chapter 3: Demos

You will learn:

- C Creating a demo.
- C Selecting a demo.
- C Running a demo

Chapter 4: Line Editor

You will learn:

- C BMS/GT Line Editor.
- C Line commands.
- C Primary commands.

Chapter 5: Help Screens

You will learn:

- C Display formats.
- C Help related to TRANS code, cursor, and field position.
- C Creating a Help map.

Chapter 6: Library Functions

You will learn:

- C Library functions.
- C Special set names.
- C Library management.
- C Library function menu.
- C Managing library members.
- C Displaying a member.
- C Erasing a member.
- C Copying library members.
- C Transferring a member or set.
- C Listing members in a library.
- C List commands.

Chapter 7: Batch Functions

You will learn:

- C Converting BMS maps.
- C GTBCONV JCL.
- C Generating BMS source code.
- C GTBUTIL.